

December 2011
Monthly Match
Stages

Stage 1 December 2011

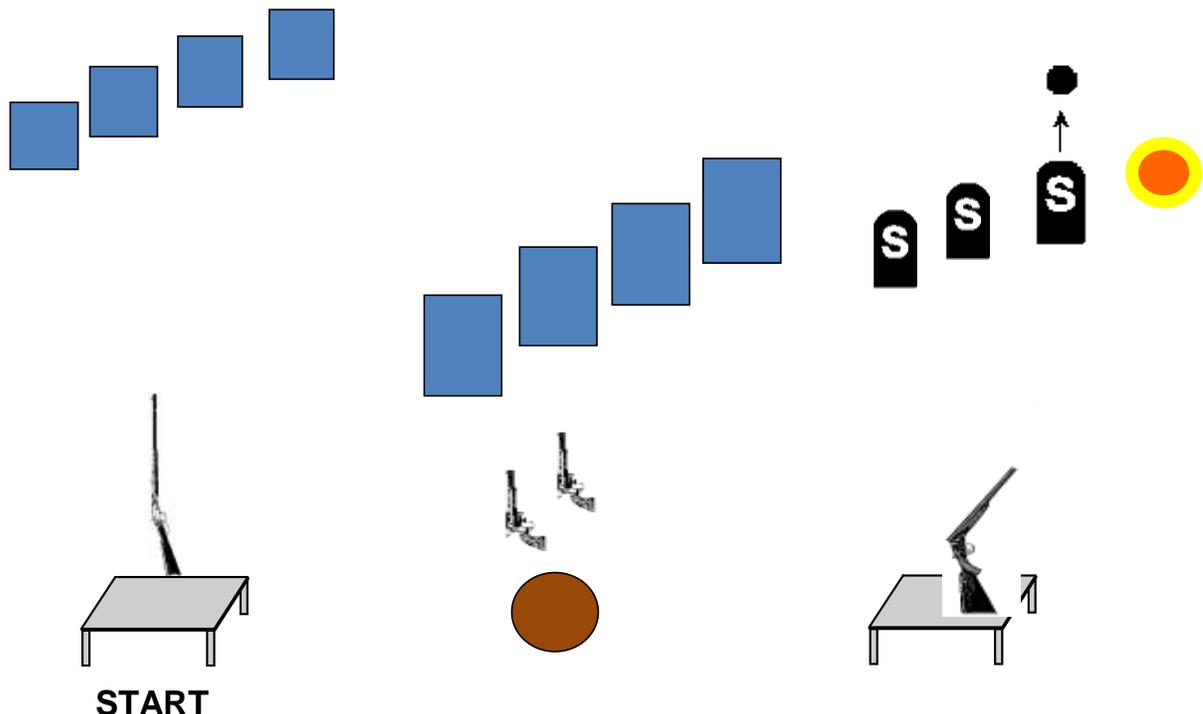
Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Biscuit woke up early Christmas morning to find the Grinch Gang making off with his Christmas Goose. He was set to impress his pards with a "smoked" goose, so he can't let it get stolen. He'd have to "smoke" the Grinch Gang to save his own goose.

Starting Position: Standing behind the left table with both hands flat on table.

Staging: Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged on the left table. Shotgun, with at least four rounds on your person, staged on the right table.

Procedure: Say "**THAT'S MY GOOSE**" and wait for the beep. ATB, engage the rifle targets in a Nevada Sweep starting from either direction. Return rifle to left table. Move to the stone and, using pistols as needed, engage the pistol targets in a continuous Nevada Sweep starting from either direction. Holster. Move to the right table, retrieve shotgun and engage shotgun targets from left to right. **NOTE: A miss on the flying clay will not count as a miss, but a 5 second bonus will be awarded if the clay is hit. Buckaroos/retts have the option of engaging the standing clay target instead of the flying clay, but the vomit knockdown must still be shot.**



Stage 2 December 2011

Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

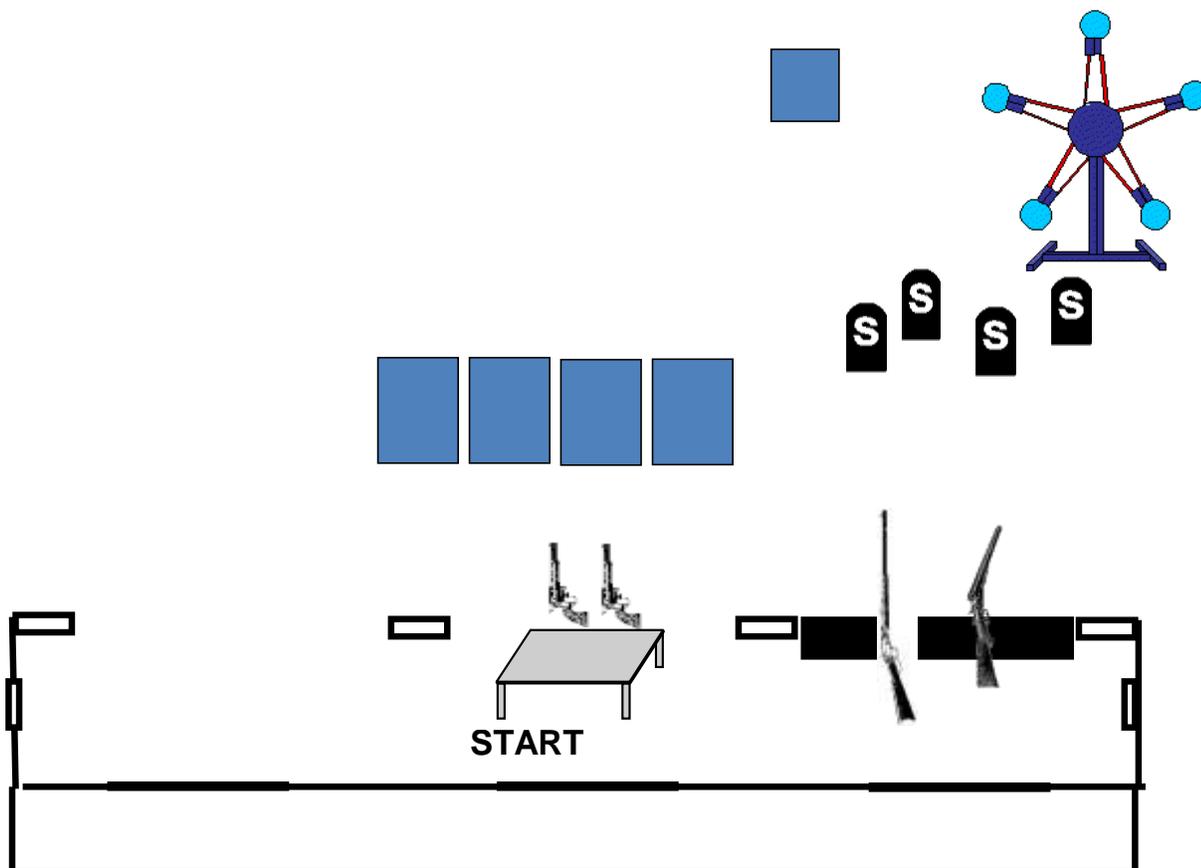
Shorty Butte is looking for some decorations for the DHI Christmas Ho-down, but he's missing a Star for the tree. He goes to the prairie store to get one, but finds that the infamous Star Gang has just stolen the last star and are making their getaway. Shorty takes quick action to get that star back.

Starting Position: Standing behind the center table.

Staging: Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged on the bar. Shotgun, with at least four rounds on your person, staged on the bar.

Procedure : Say "**I NEED THAT STAR**" and wait for the beep. ATB, using pistols as needed, engage the pistol targets with at least two rounds on each. Holster.

Retrieve rifle and shoot the star plates off the star. If any rifle rounds are left in the rifle after all the star plates are off, dump them on the rifle square. Misses on the dump target will count. Return rifle to bar. Retrieve shotgun, knock off any remaining star plates and **THEN** engage the shotgun targets in any order.



Stage 3 December 2011

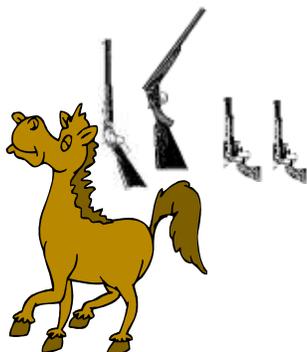
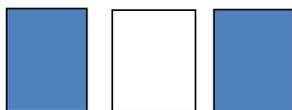
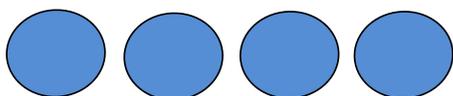
Two Revolvers and 10 Cartridges, Rifle and 8 Cartridges, Shotgun and 4 + Shells

It's early on Christmas morning and Lily the Kid has to ride to the holding pen to feed her cows. Lily is proud of those cows, so when she sees rustlers riding up she gets mad dog mean. She ain't about to let the rustlers get her prize winning cows, so its up to her to stop them.

Starting Position: Standing behind the horse.

Staging: Two pistols loaded with five rounds each and holstered. Rifle, loaded with 8 rounds, staged on the horse. Shotgun, with at least four rounds on your person, also staged on the horse.

Procedure: Say "**THESE ARE MY COWS**" and wait for the beep. At the beep, its shooter's choice on weapon order, but the rifle can not be shot last. Rifle targets are engaged with two shots on each in any order, and rifle is returned to horse. With the first pistol the pistol targets are engaged with at least one shot on each in any order. With the second pistol the center (**White**) pistol target is engaged with five rounds. Holster. The shotgun targets are shot in any order.



START

Stage 4 December 2011

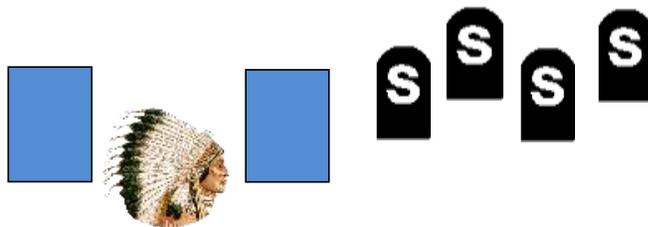
Two Revolvers, 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Talon McLeod was having a rough year, losing four wagons to Indians, bandits, a fire and one just plain fell off a mountain. He got him a new wagon for Christmas and is heading back to the ranch with presents. On the way he's ambushed by Indians, and he has to take steps to avoid losing yet another wagon.

Starting Position: Standing beside the wagon seat with rifle held in both hands.

Staging: Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, held in both hands. Shotgun, with at least four rounds on your person, staged on the cargo box.

Procedure: Say "**YOU CAN'T HAVE THIS WAGON**" and wait for the beep. ATB, engage the rifle targets in a double tap Nevada Sweep from either direction. Put rifle on the wagon seat. Move to the cargo box and, using pistols as needed, engage the pistol targets in a double tap Nevada Sweep from either direction. Holster. Retrieve shotgun and engage the shotgun targets in any order.



START

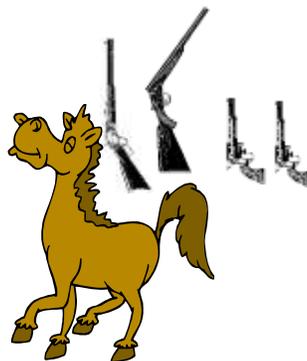
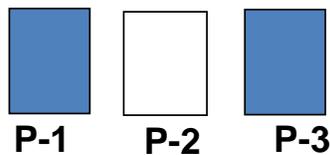
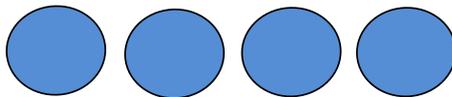
Sidematch Stage December 2011

Two Revolvers and 10 Cartridges, Rifle and 10 Cartridges, Shotgun and 4 + Shells

Starting Position: Standing behind the horse.

Staging: Two pistols loaded with five rounds each and holstered. Rifle, loaded with 10 rounds, staged on the horse. Shotgun, with at least four rounds on your person, also staged on the horse.

Procedure: Say "LETS SHOOT" and wait for the beep. At the beep, retrieve rifle and engage the rifle targets in a 3-2-3-2 Sweep from either direction. Return rifle to horse. With first pistol engage P1 and P2 in a 3-2 sweep from the left. With the second pistol engage P-3 and P-2 in a 3-2 sweep from the right. Holster. Retrieve shotgun and engage the shotgun targets in any order.



START